## **ORDINANCE 2023-11**

## AN ORDINANCE OF THE SOUTH WEBER CITY COUNCIL AMENDING TITLE 10 LAND USE MATRIX AND DEFINITIONS FOR RV SALES AND STORAGE.

WHEREAS, the South Weber City Council wishes to clarify the uses allowed in the Commercial Recreation zone; and

WHEREAS, the South Weber City Council desires to facilitate retail sales and sales tax revenue;

NOW, THEREFORE, BE IT ORDAINED by the City Council of South Weber City, State of Utah:

Section 1. Amendment. Title 10 Chapter 1 Section 10 Definitions shall be amended to include:

RECREATIONAL VEHICLE SALES AND RENTAL: The retail sale or rental of new or used Recreational Vehicles, bicycles, motorcycles, snowmobiles, boats, or similar light recreational equipment, together with maintenance services, storage, and sales of parts.

**Section 2. Amendment.** Title 10 Chapter 1 Section 10A Land Use Matrix shall be amended as follows:

	С	СН	CR	LI	TI	NR	А	RL	RL M	R M	RP	R5
RECREATIONAL VEHICLE SALES AND RENTAL	Р	P .	С	Р	Р							

**Section 3. General Repealer**. Ordinances in conflict with this ordinance are hereby repealed to the extent of such conflict.

**Section 4. Effective Date**. This ordinance shall become effective immediately upon passage and publication as required by law.

**PASSED AND ADOPTED** by the City Council of South Weber, Davis County, on the 22<sup>nd</sup> day of August, 2023.

Roll call vote is as follows: Council Member Halverson FØR AGAINST Council Member Alberts FOR AGAINST Council Member Petty EØR **AGAINST** Council Member Dills FOR' **AGAINST** TINUOS Council Member Soderquist FOR **AGAINST** 

## **CERTIFICATE OF POSTING**

I hereby certify that Ordinance 2023-11 was passed and adopted the 22<sup>nd</sup> day of August, 2023 and that complete copies of the ordinance were posted in the following locations within the City this 23<sup>rd</sup> day of August, 2023

- 1. South Weber City Building, 1600 E. South Weber Drive
- 2. City Website www.southwebercity.com
- 3. Utah Public Notice Website Utah.gov/pmn

Lisa Smith

Lisa Smith, City Recorder